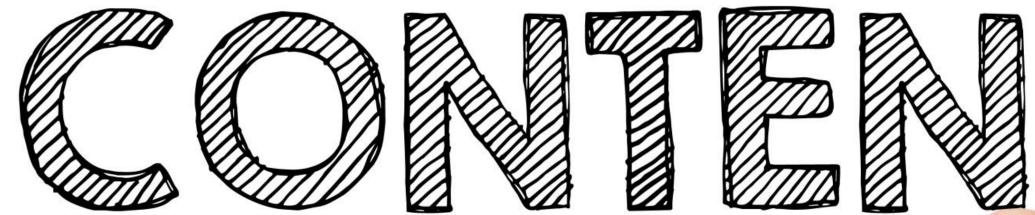


SAM / Bijzonder Beheer

Elly van den Bos, Nick Crouse, Xander Schreurs & Keiko van der Weide



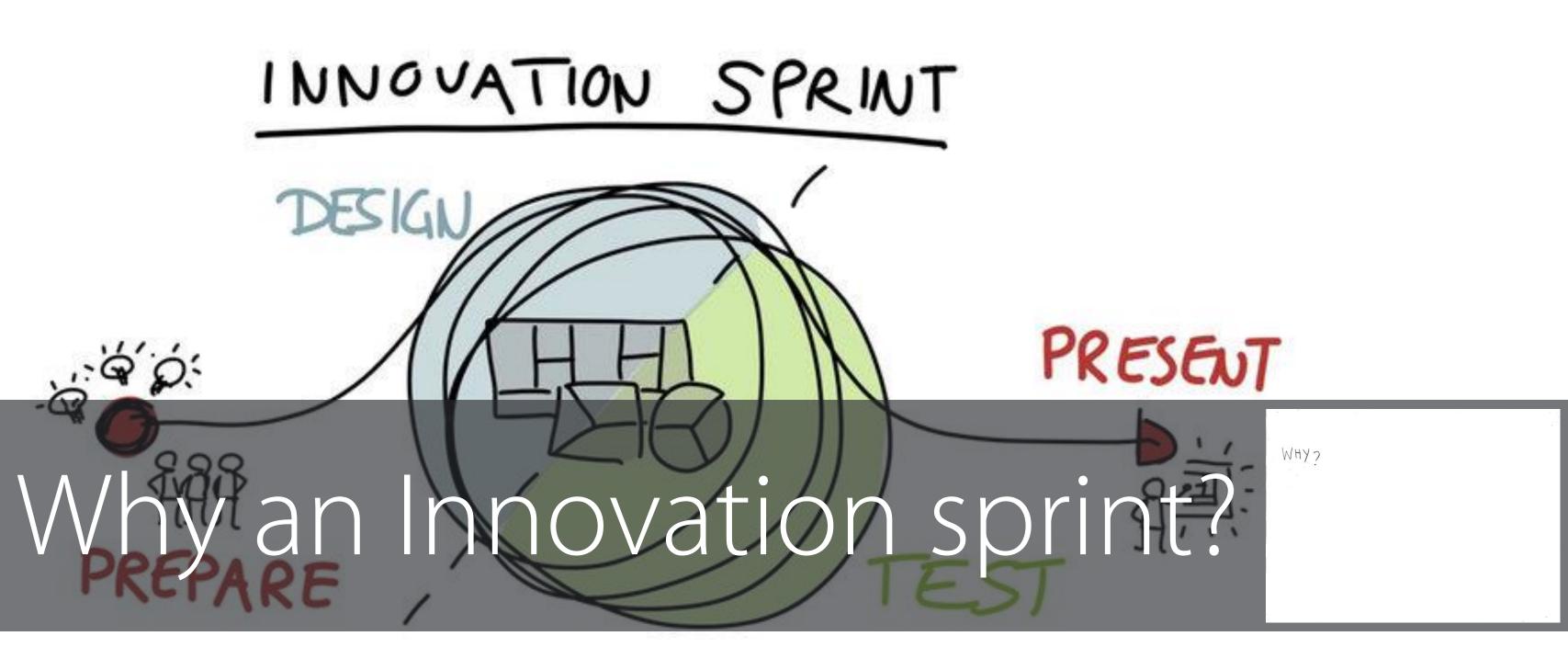




Why an Innovation sprint? Goal of the sprint How does the sprint planning look like?

Working arrangements, guidelines & support





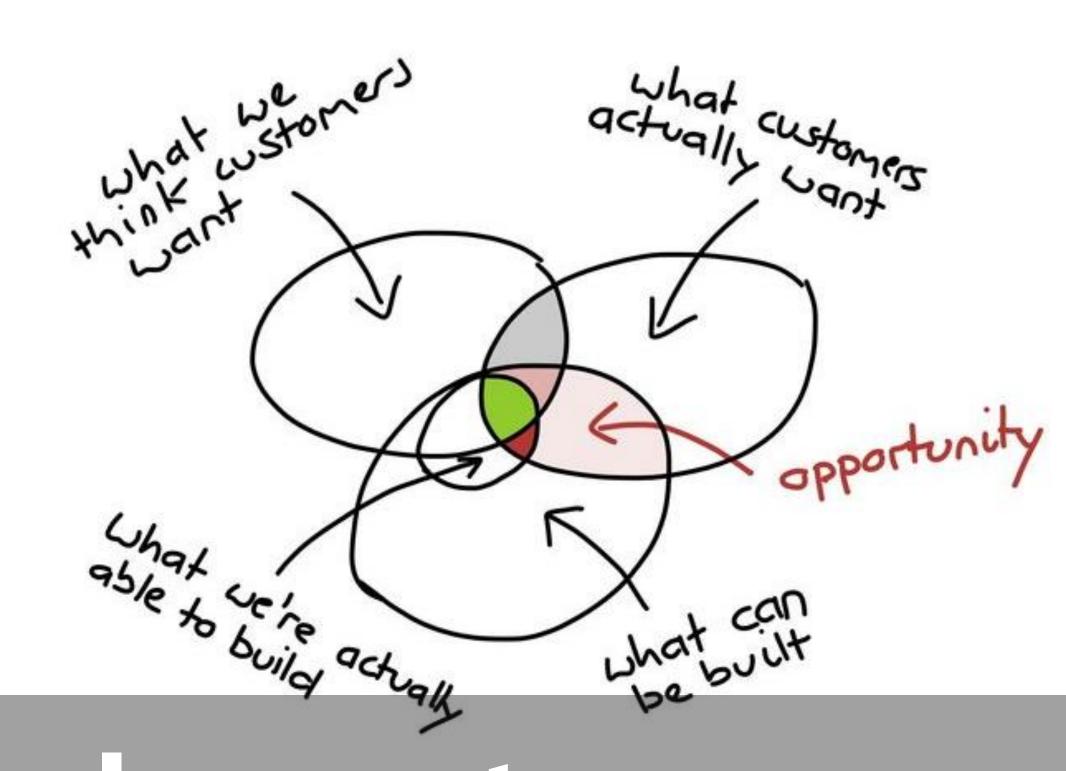
12 days



Improve ourselves by searching for new ideas (added value ideas for customers)

THINK OUTSIDE THE BOX Enhance creativity / out-of-the-box thinking with the power of the teams!

Promote experimentation



Involve customers earlier

Team building & Fun



Goal of the sprint



create as much customer value as possible in two weeks



Build a prototype for functional ideas BUILD A prototype

For technical ideas just build it and don't use the google design sprint for it!

Build and test a prototype

Google design spint

SOLUE BIG PROBLEMS NEW IDEAS

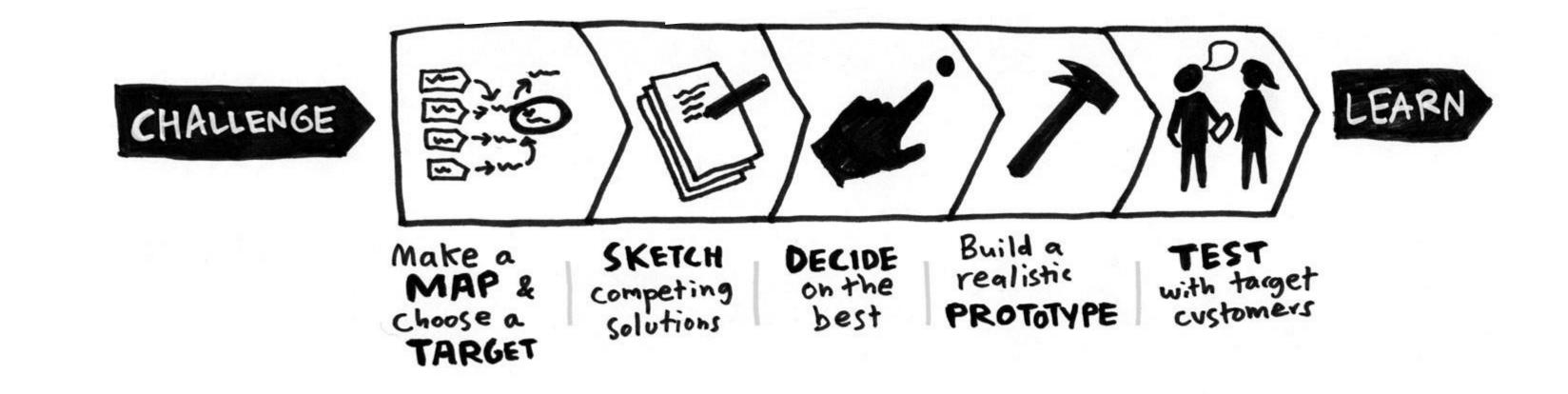




Pitch the ideas for a jury

Male





How does the sprint planning look like?





Eindhoven

A visit of 2 hours with the end users ofSAM

Monday 25 june

Utrecht – External location

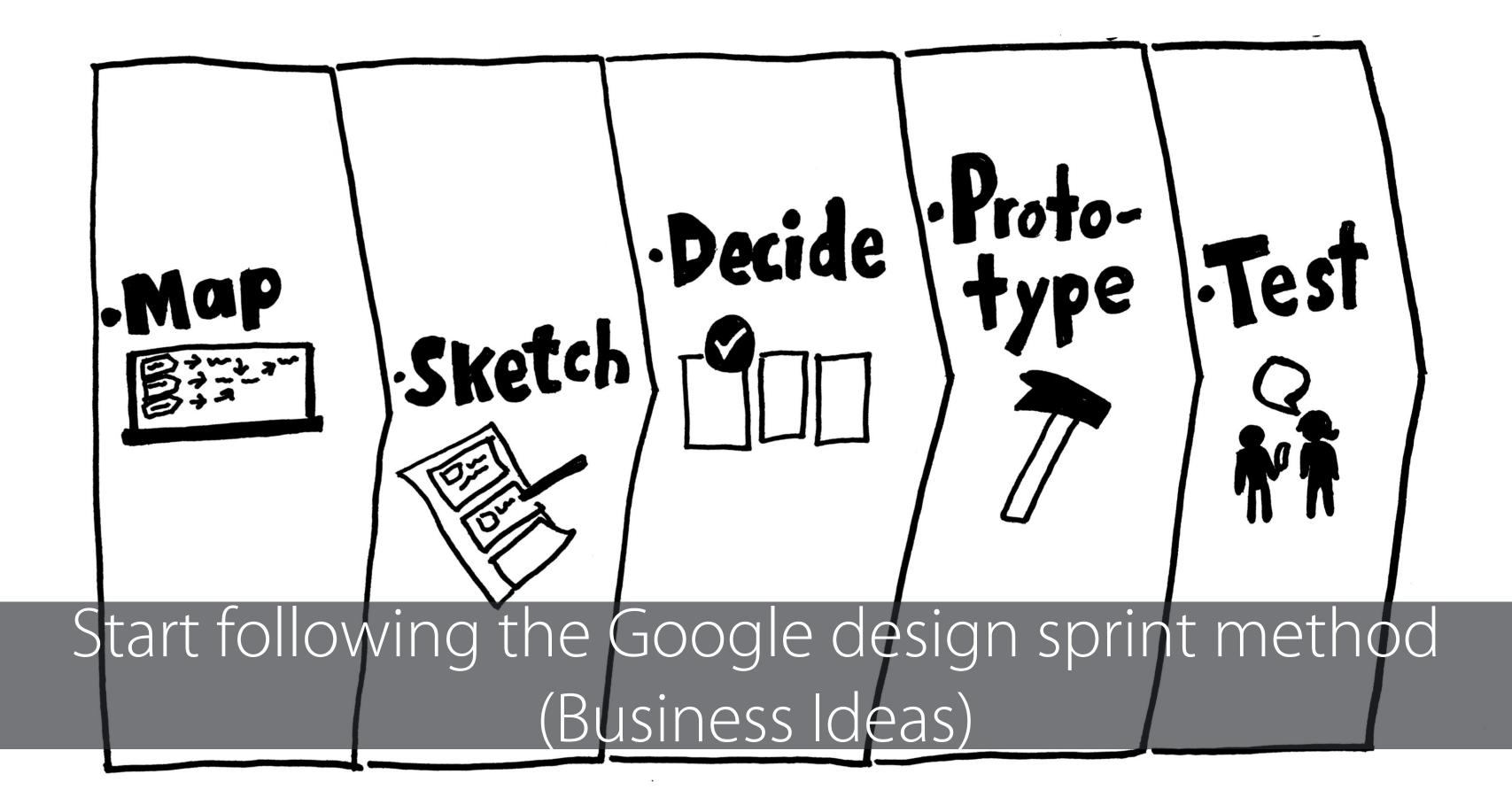


Ideation workshop by Innovation coaches

Utrecht – External location

Idea selection for the sprint & self selection teams

Tuesday 26 june



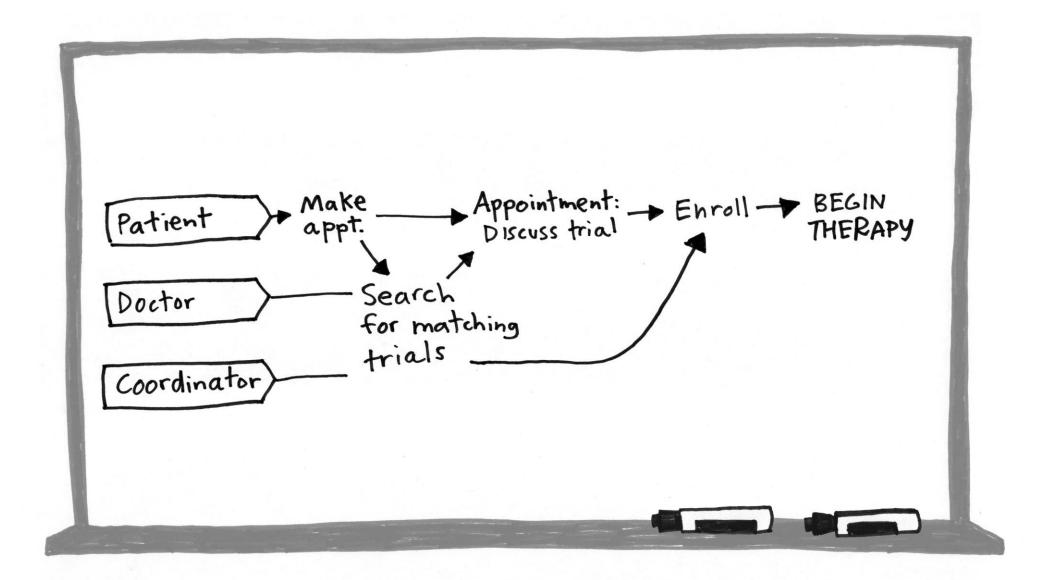
Eindhoven



Wednesday 27 june

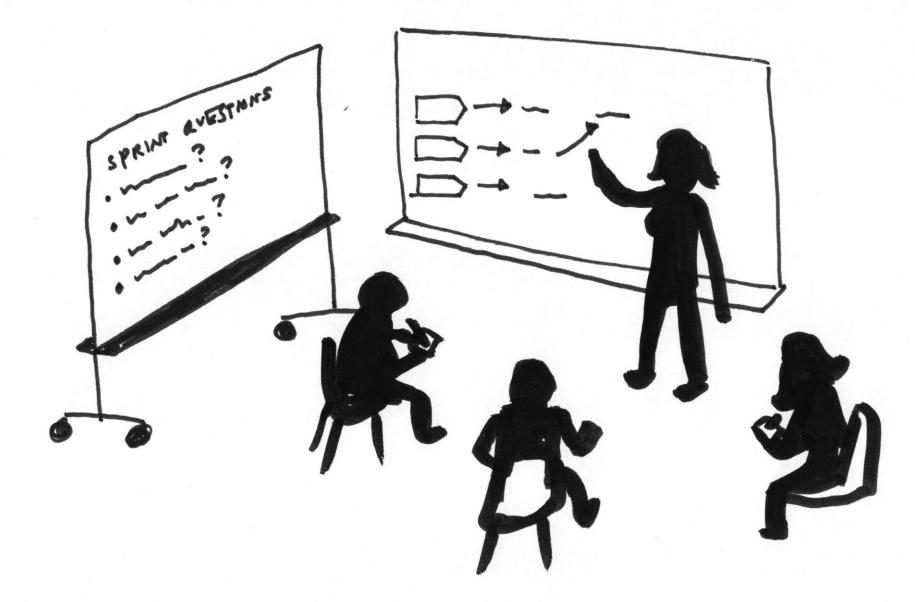
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Make a map



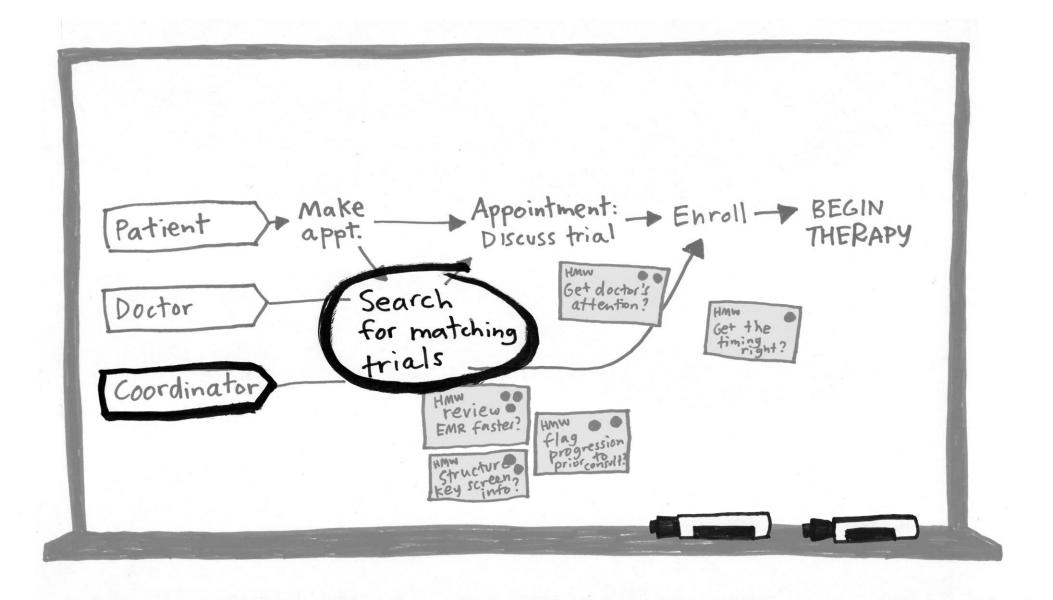
This will be a simple diagram with around 5-15 steps.

Ask the experts

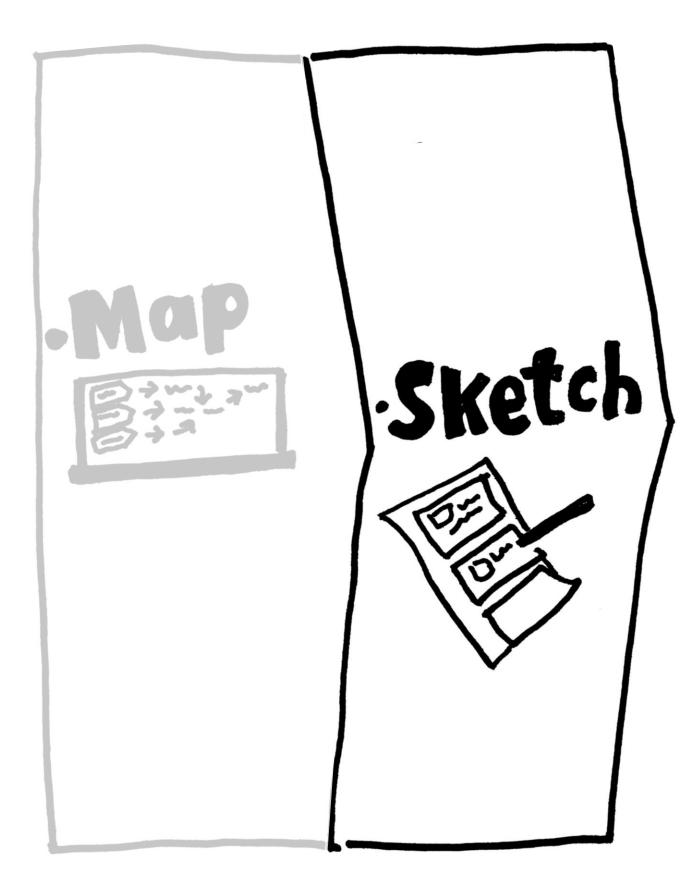


Talk to one person at a time and take notes.

Pick a target



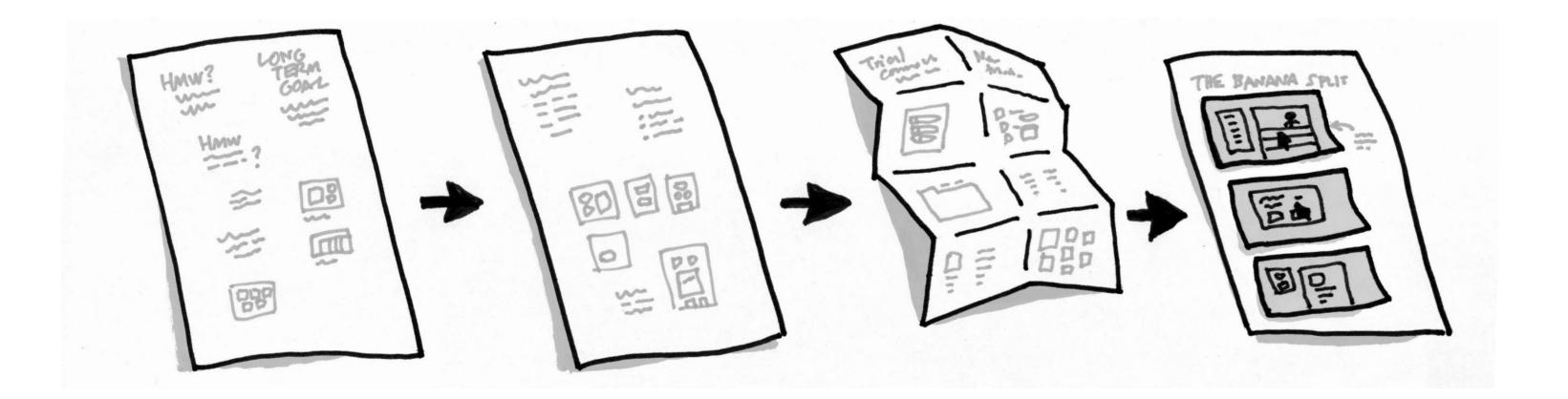
Utrecht



Thursday 28 june

Group brainstorms don't work, so you'll sketch alone.

Sketch

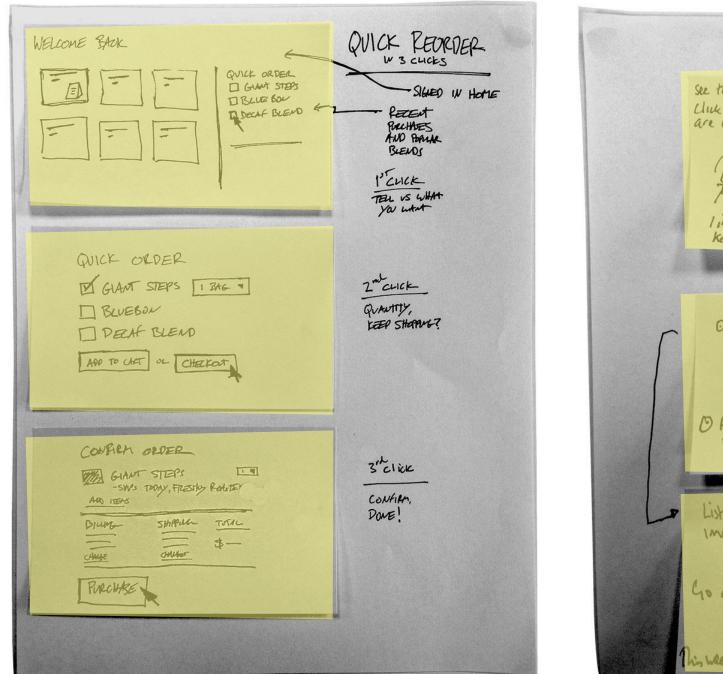


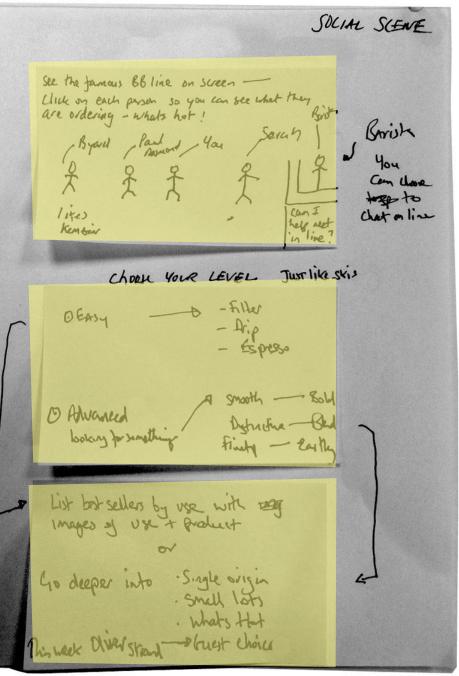
The process goes step-by-step to make it easy.

Your sketches will look like this:



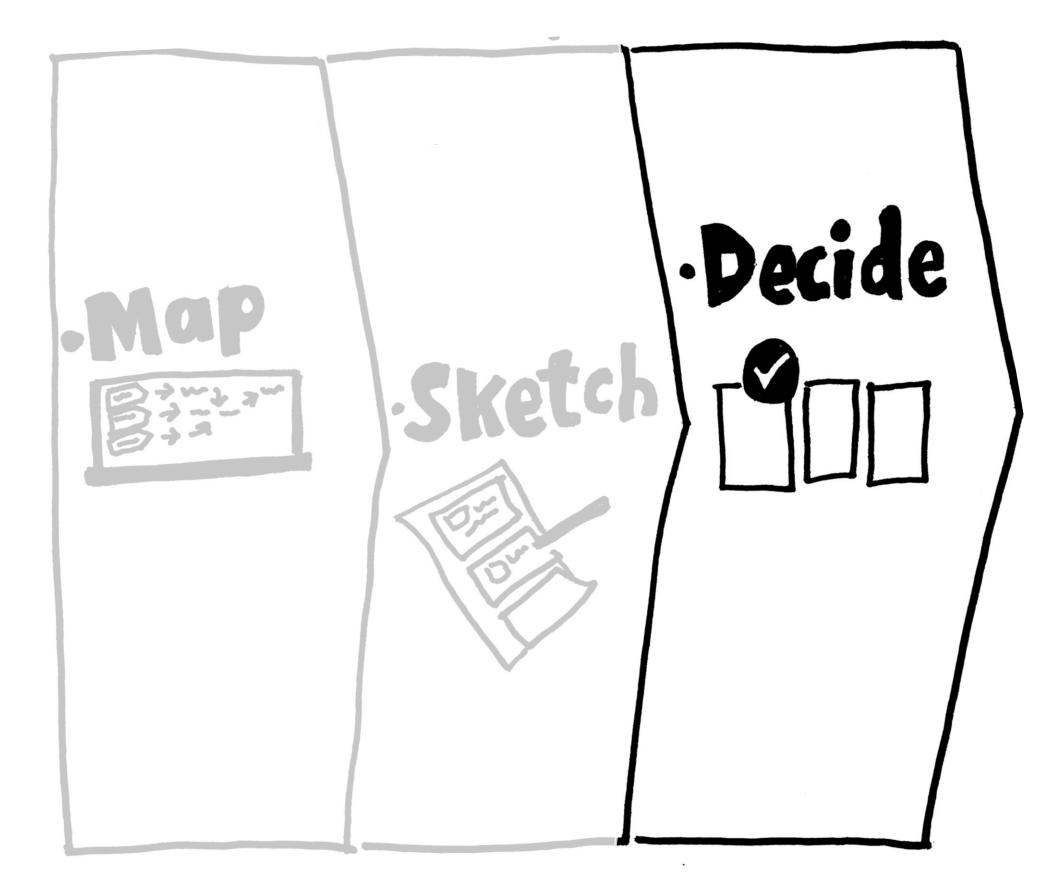






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Eindhoven



Friday 29 june

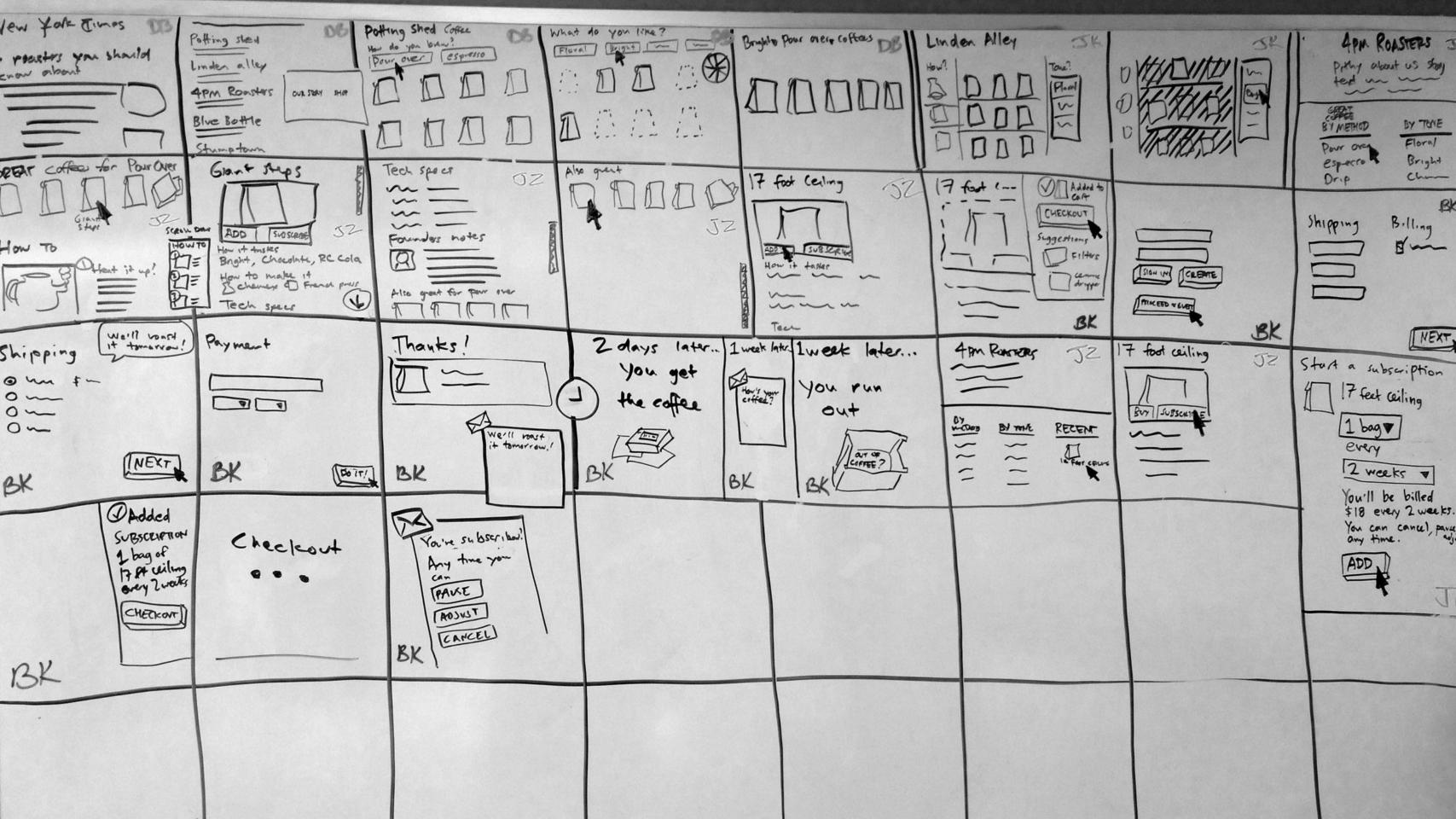
Sticky decision



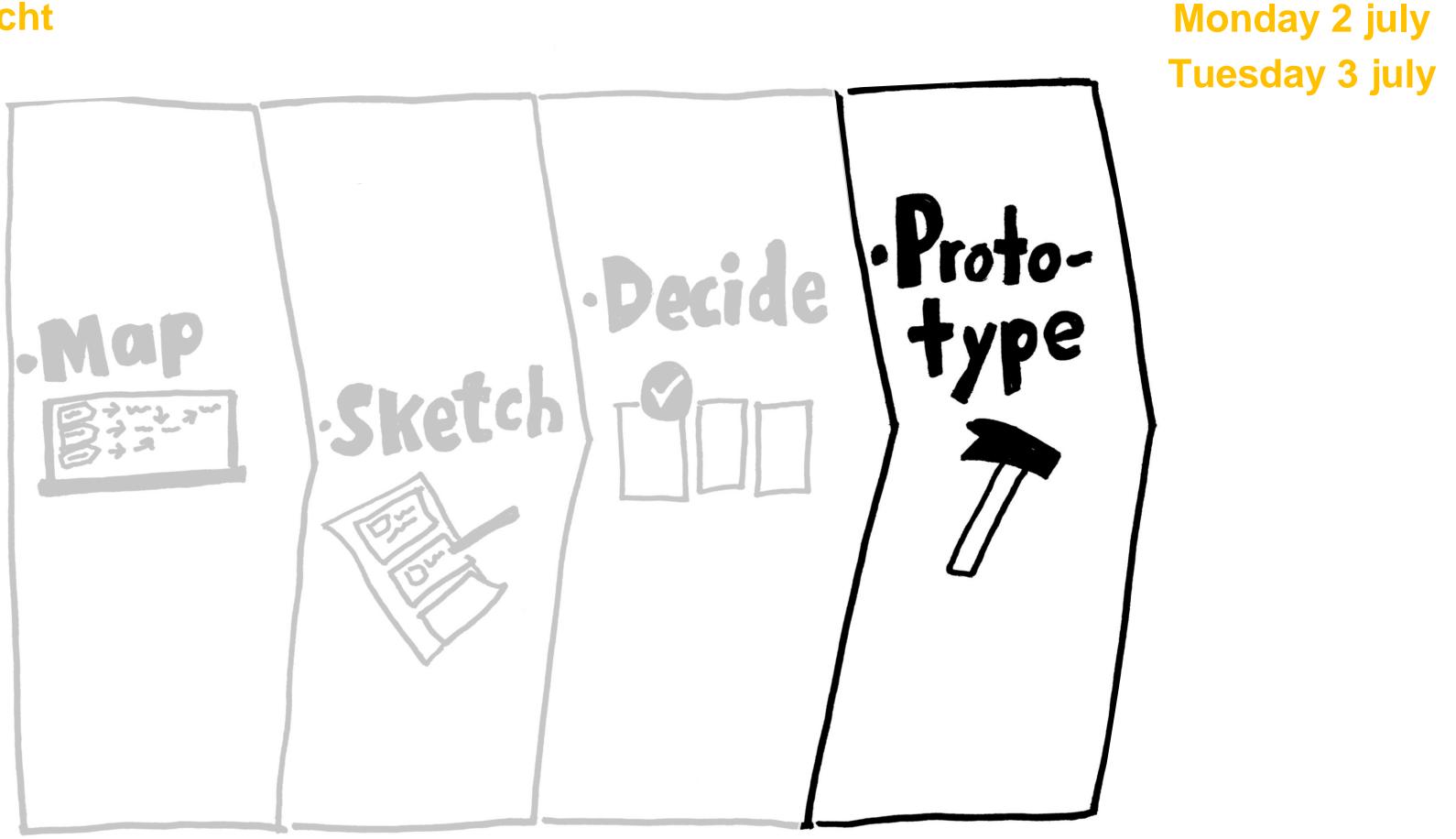
Choose the best sketches for your prototype

Turn the winning sketches into a storyboard:





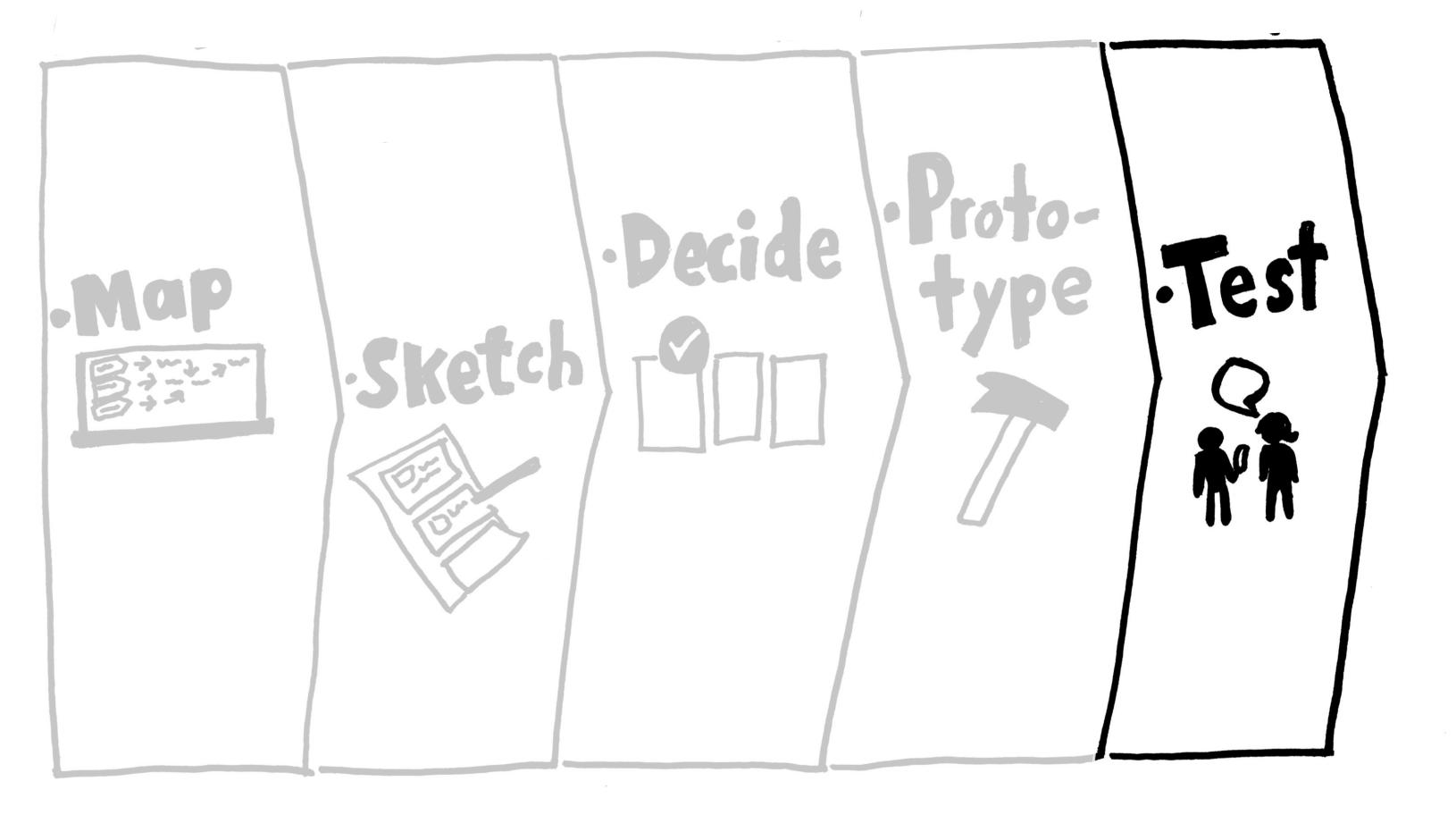
Utrecht



If your product is on a screen, try tools like Keynote or PowerPoint and InVision or Marvel.



Eindhoven



Wednesday 4 july

5 customer interviews are enough to reveal big patterns.





Interview 5 customers, 1:1.

The team watches over video from another room.

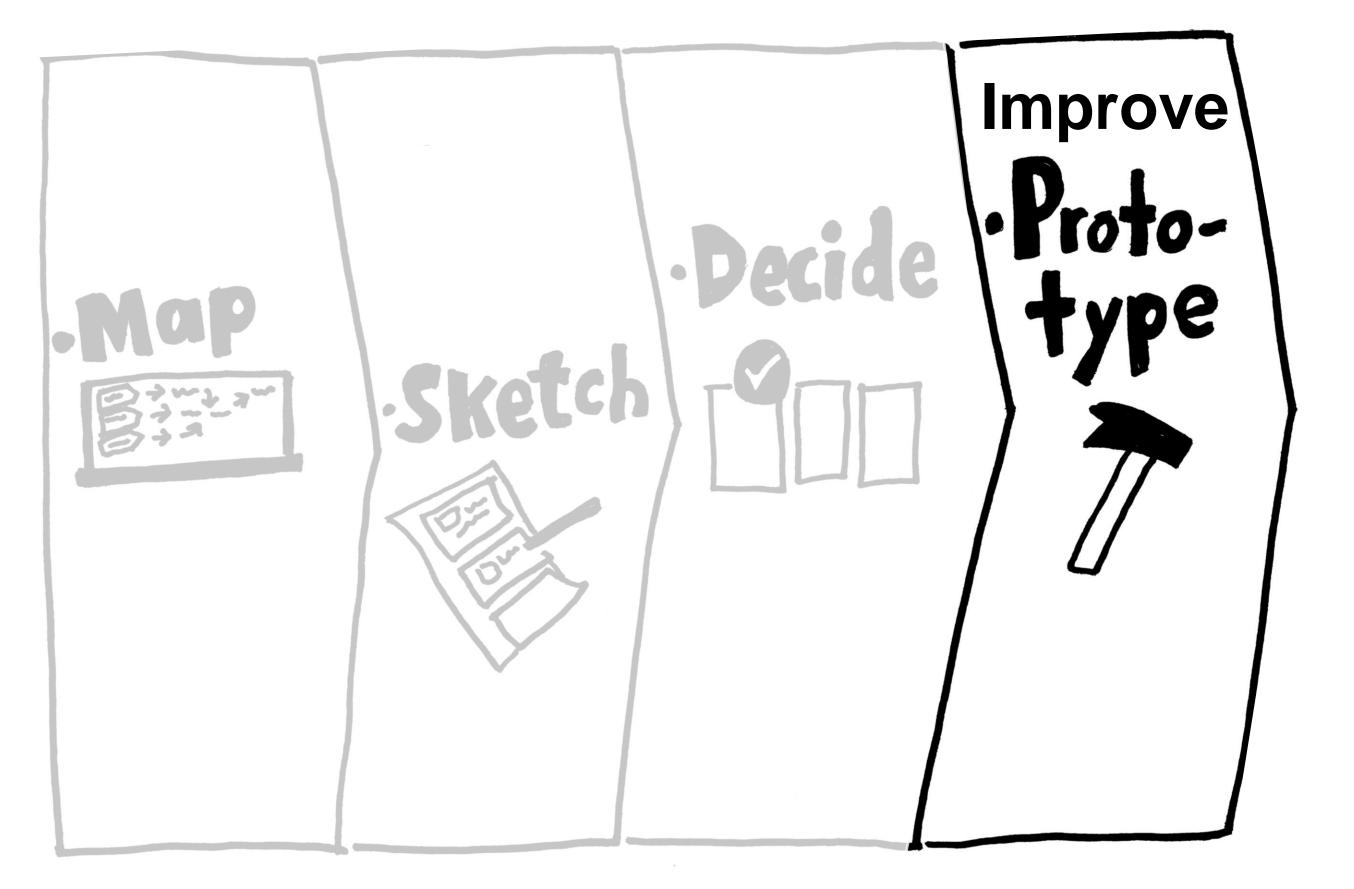


At the end of the day, you'll know what to do next.

Often, it's helpful to fix the prototype and test it again.



Utrecht



Thursday 5 july

Utrecht

Michiel Kwaaitaal – Innovation @ING Larissa Wezenberg - Crypto-Moonshot Bastiaan Karelse – Rabobank DARE experience

Erik Passchier – Vision of Raboabank IT

Inspiration presentation

Thursday 5 july

CREI

Utrecht

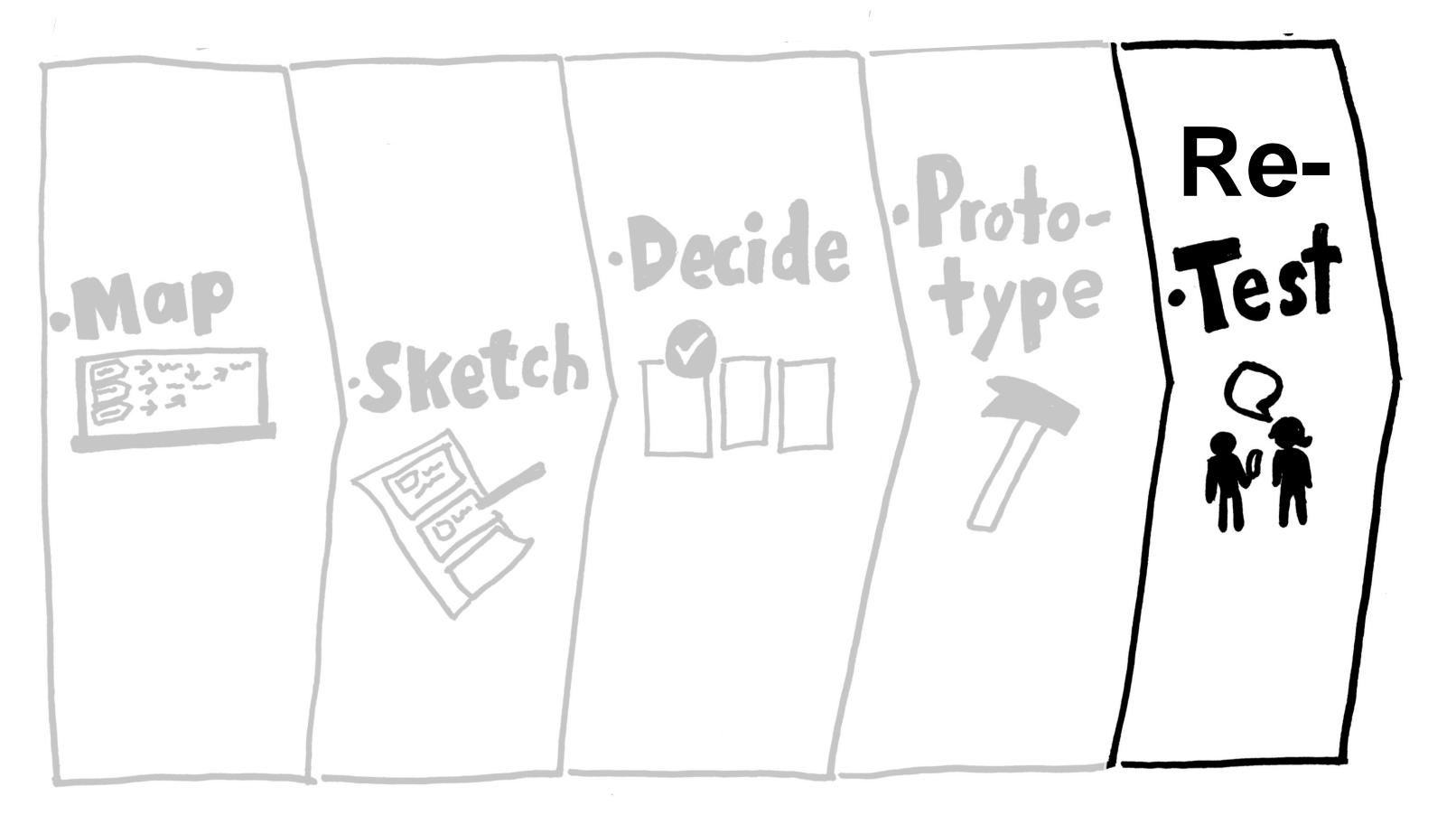
BBQ @Henco's place

Thursday 5 july

KEEP CALM IT'S BBQ TIME



Eindhoven





Eindhoven

Demo day & jury decide best idea

1 States

Monday 9 july

Sprint planning – overview:

Monday 25-6	Tuesday 26-6	Wednesday 27-6	Thursday 28-6	Friday 29-6	Monday 2-7	Tuesday 3-7	Wednesday 4-7	Thursday 5-7	Friday 6-7	Monday 9-7
Deliverable of the day: Know how the end users use our applications	Deliverable of the day: Everyone has chosen the team with his favorite innovation	Deliverable of the day: Every team has selected a target for the sprint	Deliverable of the day: Every team member made a sketch of the solution	Deliverable of the day: Every team has a selected solution	Deliverable of the day: First part of the prototype	Deliverable of the day: Prototype & interview is ready	Deliverable of the day: Tested prototype by 5 customers	Deliverable of the day: Improved prototype	Deliverable of the day: Tested prototype by 5 customers	Deliverable of the day: Pitch all the ideas & outcomes & jury decide best idea
Steps: • End users of Sam show how they work • End users of RAM show how they work	Steps: • Ideation workshop by Innovation coaches • Prioritization by Diana of the best ideas • Team selection	Steps: • Set long term goal • List sprint questions • Make a map • Ask the experts (interview) • Explain notes • Organize notes • Pick a target for the sprint	Steps: • Lightning Demos • Divide or swarm • The four- step sketch	Steps: • Review all sketches • Vote for the favorite idea • Select the winner • Make a storyboard of the selected solution	Steps: • Pick the right tools to prototype • Assign roles • Prototype • Write interview script	Steps: • Prototype • Write interview script	Steps: • Setup interview room interview • Interview 5 customers	Steps: • Improve prototype • Re write interview script • Innovation presentation s	Steps: • Setup interview room • Interview 5 customers	 Steps: Pitch preparation Pitch to everyone (demo day) Jury decide best idea Borrel

Guidelines

Working arrangements, guidelines & support



Working arrangements / guidelines

- Sprint start on Tuesday 26 june & end on Monday 9 july
- We start every day at 9 o'clock & stop at 4 o'clock •
- Urgent matters (release / incidents / production issues) are more important.
- Everybody fill in the vacation planning today!
- Spain will join the whole sprint, will work as 1 team and Tarini will facilitate the design sprint.
- Ideas must be in context of special asset management
- Ideas can be business ideas (we will use the method: google design sprint)
- Ideas can be technical ideas (we don't use the google design sprint for it)
- Diana decides the content of the sprint
- If teams can not make a choice, Diana will help
- Existing ideas are not allowed (problem list items, etc)
- End of day we close the day together (quarter-hour)

Can we have commitment for this? What do you need to make this a succes



Support:

Facilitator of the ideation workshop (2):

- Anne Ruth Webbink
- Britt Meijer

Facilitator of the design sprint (6):

- Elly van den Bos
- Nick Crouse
- Bastiaan Karelse
- Xander Schreurs
- Keiko van der Weide
- Tarini Dash (Team Spain)

If you want to facilitate or help with organizing, let us know!

